

# Newsletter



## About CT:VR Project

High quality educators are fundamental to the success of digital transformation in schools. Teachers, trainers, mentors, lifelong learning teachers need training and they need to become empowered using digital tools, so they eventually want to use them in the most efficient way.

Our project addresses positive use of digital tools in adult educational institutions to ensure more inclusive and interactive learning. Implementing VR classrooms in school curriculum is without a doubt a creative and innovative solution to face unprecedented risks that pandemic evoked.

Hand in hand, digitalization, and new innovative approaches of teaching pushes both adult participants and adult educators in a way to improve their skills, with a common goal: to create a re-engaging and effective education process.

## Project aims

- Creation of VR Classrooms to reinforce educational creativity.
- Implementation of blended teaching methodologies (analog-digital) that will lead to better educational outcomes.
- Achievement of digital equity by offering equal access to learning resources.
- Empowerment of educators and their teaching skills via training on VR classrooms and digital tools on education.



## Online training course in testing mode



During summer, partners prepared the materials for upcoming online training course that will be available on [www.ctvr.eu](http://www.ctvr.eu) webpage right after C1 training, where selected teachers will have the opportunity to test it and make possible suggestions for improvement. After that, online training course will be available for free at project website.

## Upcoming C1 Training in Bilbao, Spain

Everything is ready for our C1 training activity that will take place between 18th and 22nd of September 2023 in Bilbao, Spain. Selected teachers (20 altogether) will get together to find out more about AR/VR implementation possibilities in their teaching methodology. After training teachers will be better prepared for innovative teaching methods using Vr and augmented reality tools.



Scan QR code for more information!



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**Centro San Viator - Spain**

Educational centre from Sapuerta

**p-consulting.gr - Greece**

IT and training providing company from Patras

**Ljudska univerza Ptuj - Slovenia**

Adult education centre

**LUMS - Slovenia**

Organization for adult education Murska Sobota

**Greta du Velay - France**

A group of 21 public educational institutions under the Ministry of Education, providing education and training for people aged 16 and over

# Project partners



**ctvr.eu**

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